

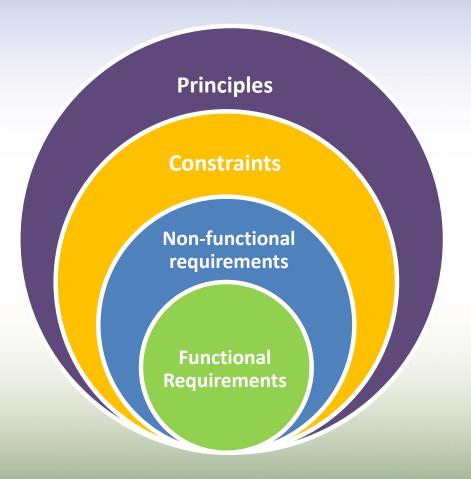
# Agile architecture sketches «4C» approach

Sergey Denisov
Data Architect & Modeler
Salym Petroleum Development
11.03.2014

## **AGENDA**

- Context
- Problem
- Methodology/approach
- Implementation
- What is next?

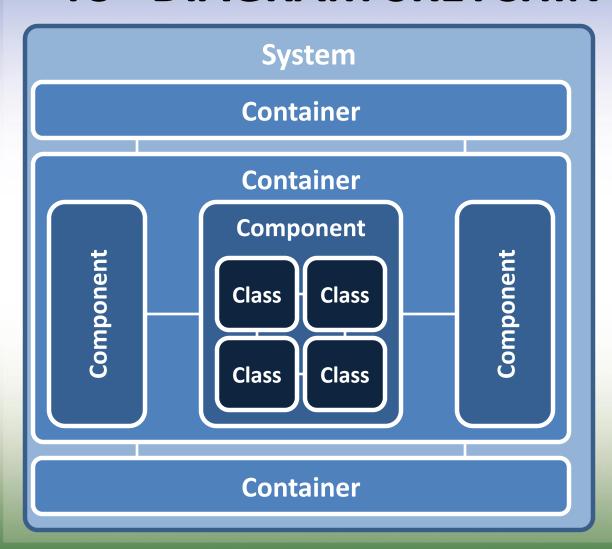
## **DESIGNING SOFTWARE**



## **PROBLEMS**

- SA HLD documents in current format is not useful. It takes much time and power, is coming elder before finished.
- •There is no single "materialized" view on solution as a whole.
- •We have troubles in communication of business requirements and architecture decisions: what and how should we build IT-solutions.
- •New staff on-boarding to project is complicated and chaotic.
- •Painful handover to support process and scattered support documentation.
- Trash in meta.

## **«4C» DIAGRAM SKETCHING**



**Context diagram** 

**Container diagram** 

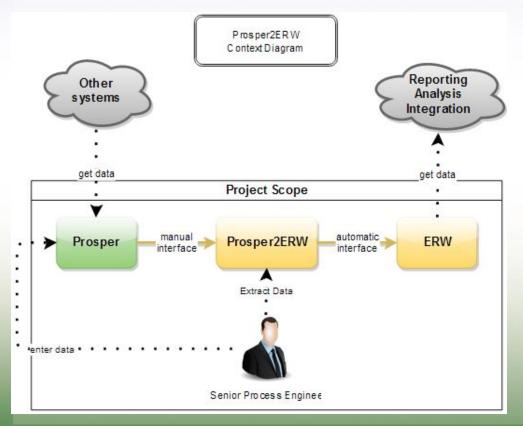
**Component diagram** 

**Class diagram** 

## 1C: CONTEXT DIAGRAM

An big picture of the system landscape:

- •What is the software system that we are building?
- •Who is using it?
- •How does it fit in the existing IT environment?



Content: IT System



Users, actors, roles, personas, etc



#### **Motivation**

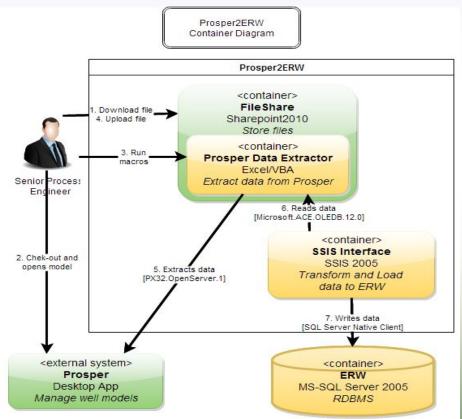
- Makes context explicit no assumptions.
- What is being added to an existing IT environment.
- Starting point for **discussions** between **technical** and **non-technical** people.
- Who we need to go concerning inter-system interfaces.
- Not much detail: help to **set the scene**, starting point for other diagrams.

#### **Audience**

• **Technical** and **non-technical** people, **inside** and **outside** project team.

### **2C: CONTAINER DIAGRAM**

- What is the overall shape of the software system?
- What are the high-level technology decisions?
- How are responsibilities distributed across the system?
- How do containers communicate with one another?
- Where do we need to write code to implement features?



#### **Content:**

#### Name

Technology Responsibilities **Containers** - logical executables or processes that make up the software system.

#### **Purpose**

Method
Style
[Protocol/port]

Inter-container communication Is inter-process communication.

#### **Motivation**

- •Makes the high-level technology choices explicit.
- •Shows **relationships between containers** and how they communicate.
- •Provides a **framework** in which to place **components** (components home).
- Provides the link between a very high-level context diagram and a very cluttered component diagram.

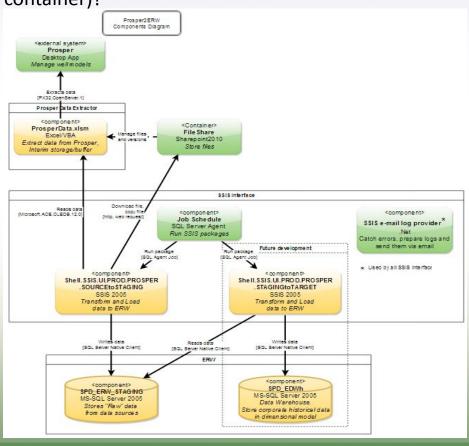
#### **Audience**

**Technical people inside and outside** of the project team: everybody from software **developers** through to **operational** and **support** staff.

## **3C: COMPONENT DIAGRAM**

Zoom in and decompose each container:

- What components/services is the system made up of?
- Is it clear how the system works at a high-level?
- Do all components/services have a home (reside in a container)?



#### **Content:**

Name Technology Responsibilities **Components** are the coarse-grained building blocks of your system



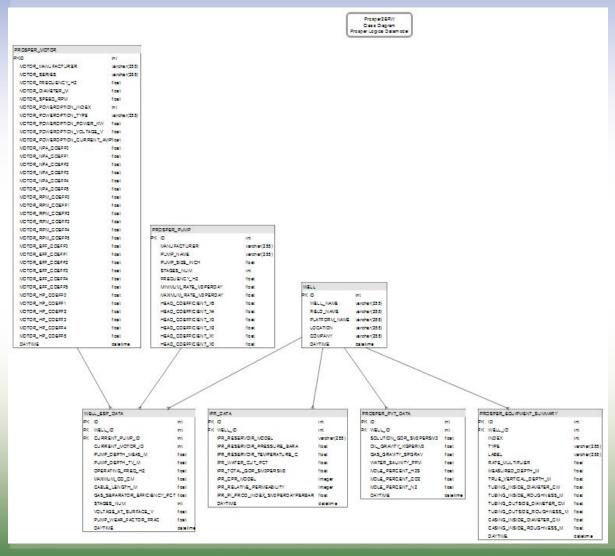
#### **Motivation**

- Shows the high-level **decomposition** of your software system into **components** with distinct **responsibilities**.
- Shows **relationships** and **dependencies** between **components**.
- Provides a **framework** for high-level software development **estimates** and how the **delivery** can be broken down (**WBS**).

#### **Audience**

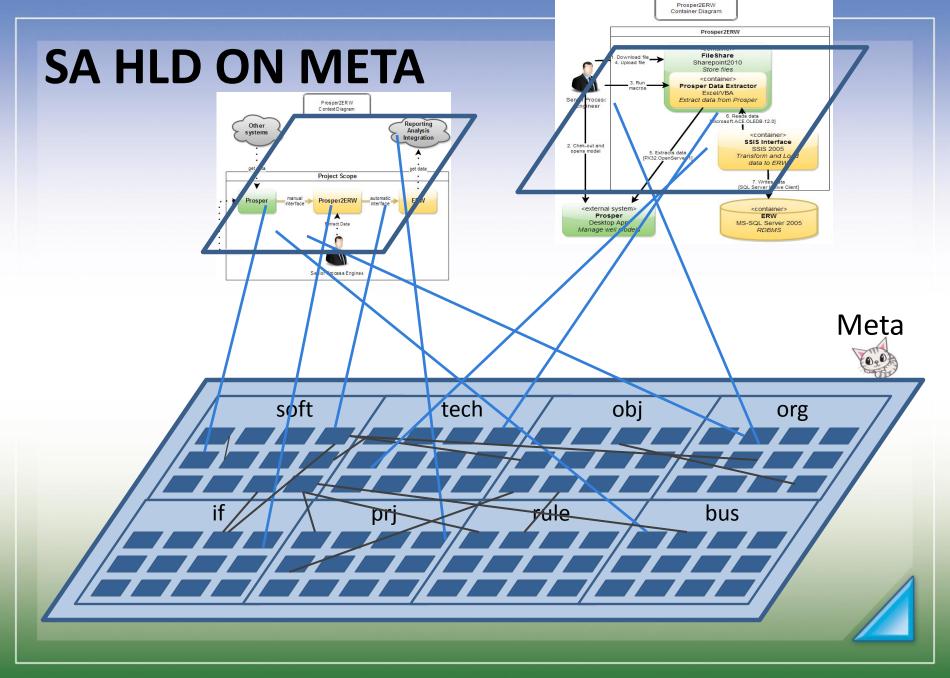
**Technical people** within the software development team

## 4C: CLASS DIAGRAM (optional?)



- Is a high-level **UML class** diagram.
- Explains how a particular pattern or component is implemented.
- Classes are the smallest building blocks of our software systems.

Instead of classic
UML class-diagram
we will use
Conceptual/Logical
Data Model
Diagram



## IS THIS ENOUGH?

- SA HLD is not just "word document somewhere in SP", but power tool which help to:
  - assess, collaborate and communicate BRs and technical decisions
- present high-level view on the solution and help to **navigate** throughout the solution
- provides relevant levels of abstraction for different contributors during full product life-cycle (requirements-design-development-testing-deploy-support-decomission).
- This is **not** a complete set of project/tech. documents this is SA HLD. (Process diagram, data-models, mapping, detailed design, Deployment diagram etc.)

## WHAT IS NEXT?

## For all projects:

- SA HLD should be published on meta in "4C"-format.
- Workshops Arch-PM-BA-(BUS) to collaborate requirements and high-level vision. Deliverables: C1 and C2.
- "Architecture checkbox" on ABP when C1-C4 is published on meta.