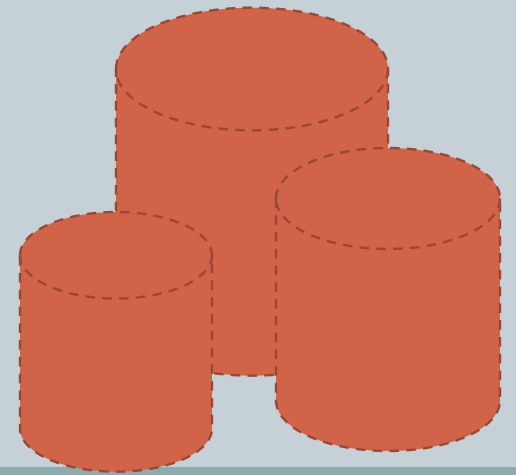




# Data Access Patterns



# Three Tier Architecture



**Presentation Layer (UI classes)**

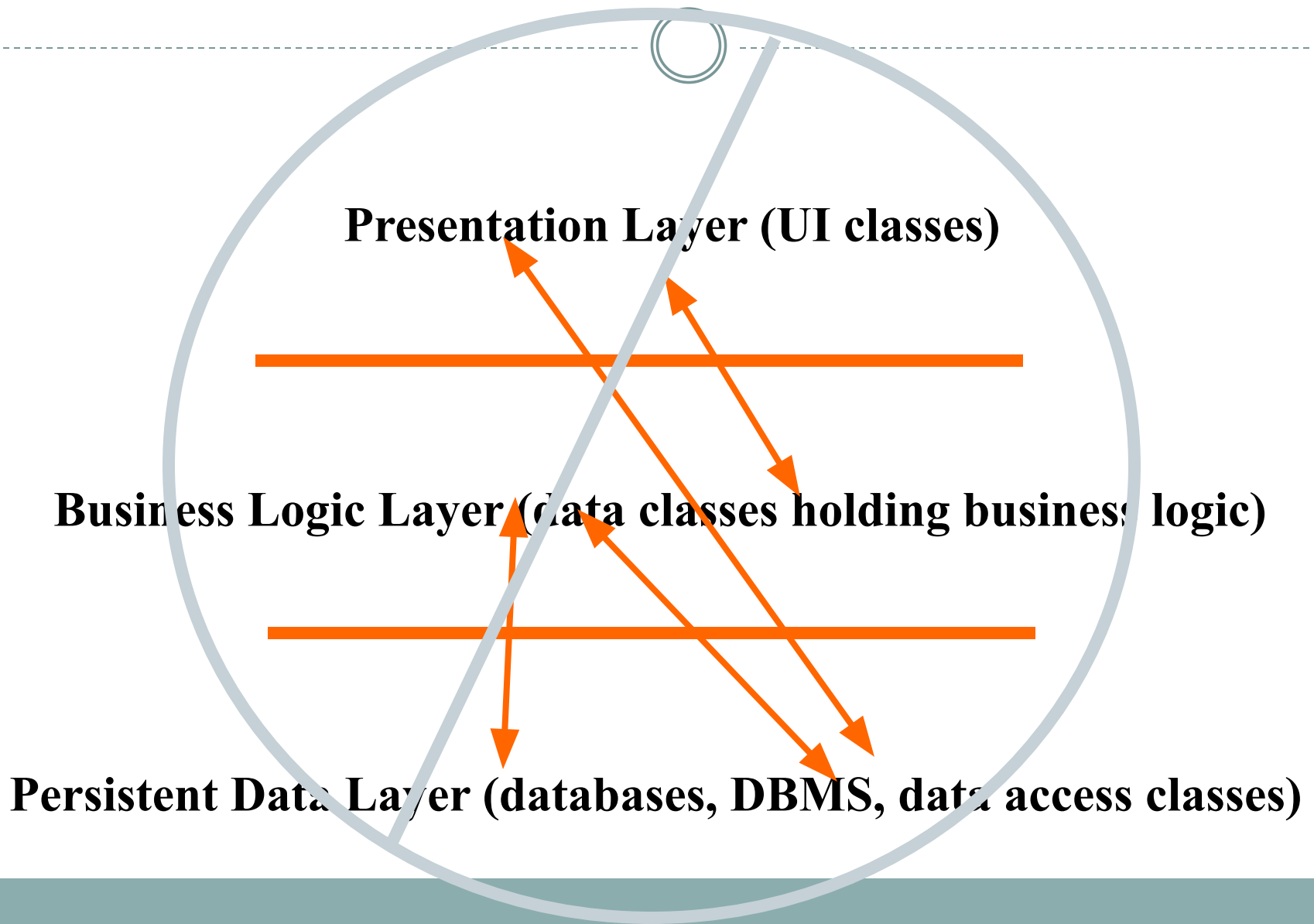
---

**Business Logic Layer (data classes holding business logic)**

---

**Persistent Data Layer (databases, DBMS, data access classes)**

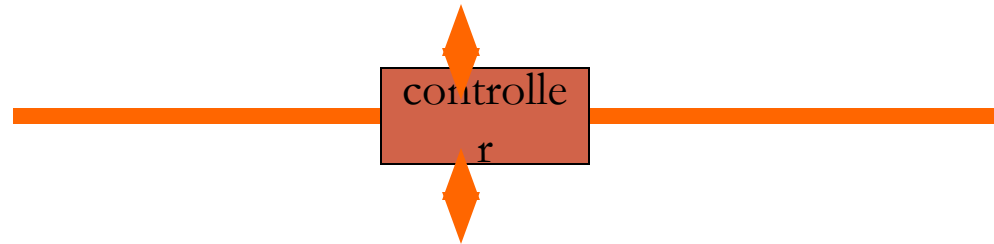
# Three Tier Architecture



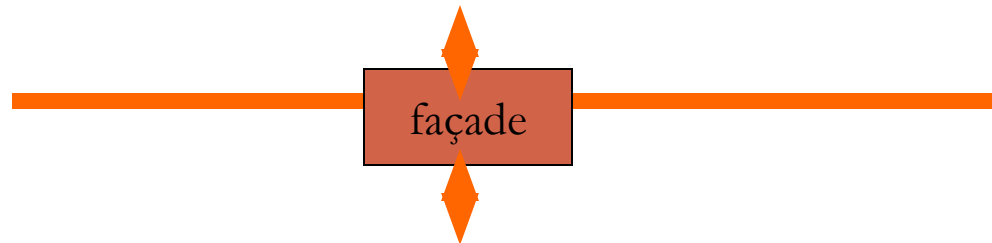
# Three Tier Architecture



## **Presentation Layer (UI classes)**



## **Business Logic Layer (data classes holding business logic)**



## **Persistent Data Layer (databases, DBMS, data access classes)**

# Facade

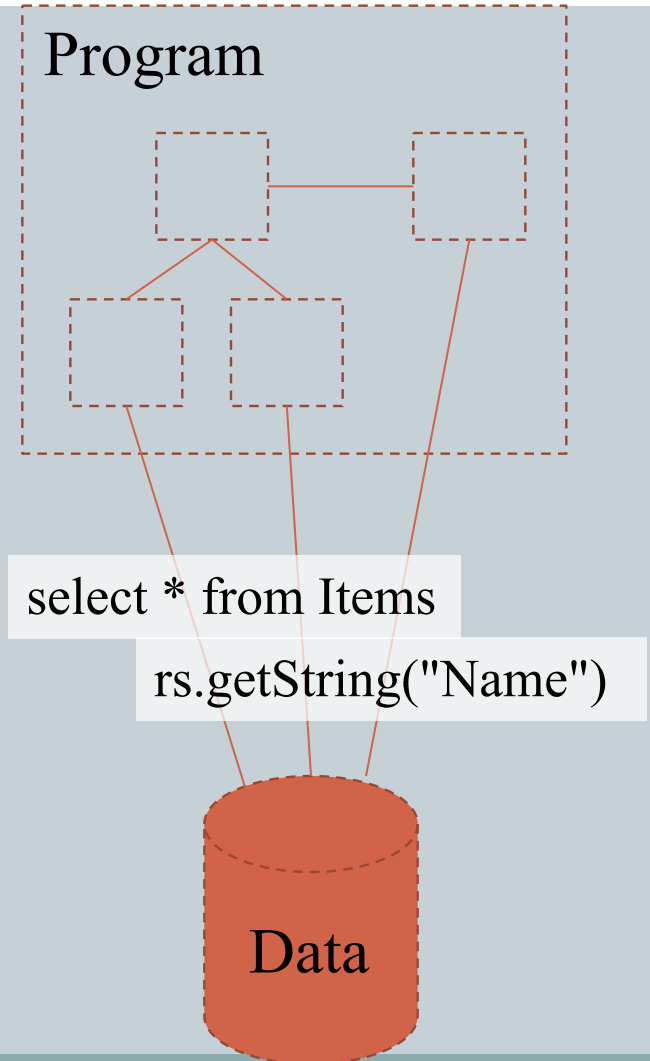


Шаблон фасад (англ. Facade)

— структурный шаблон проектирования, позволяющий скрыть сложность системы путём сведения всех возможных внешних вызовов к одному объекту, делегирующему их соответствующим объектам системы.

# Motivation

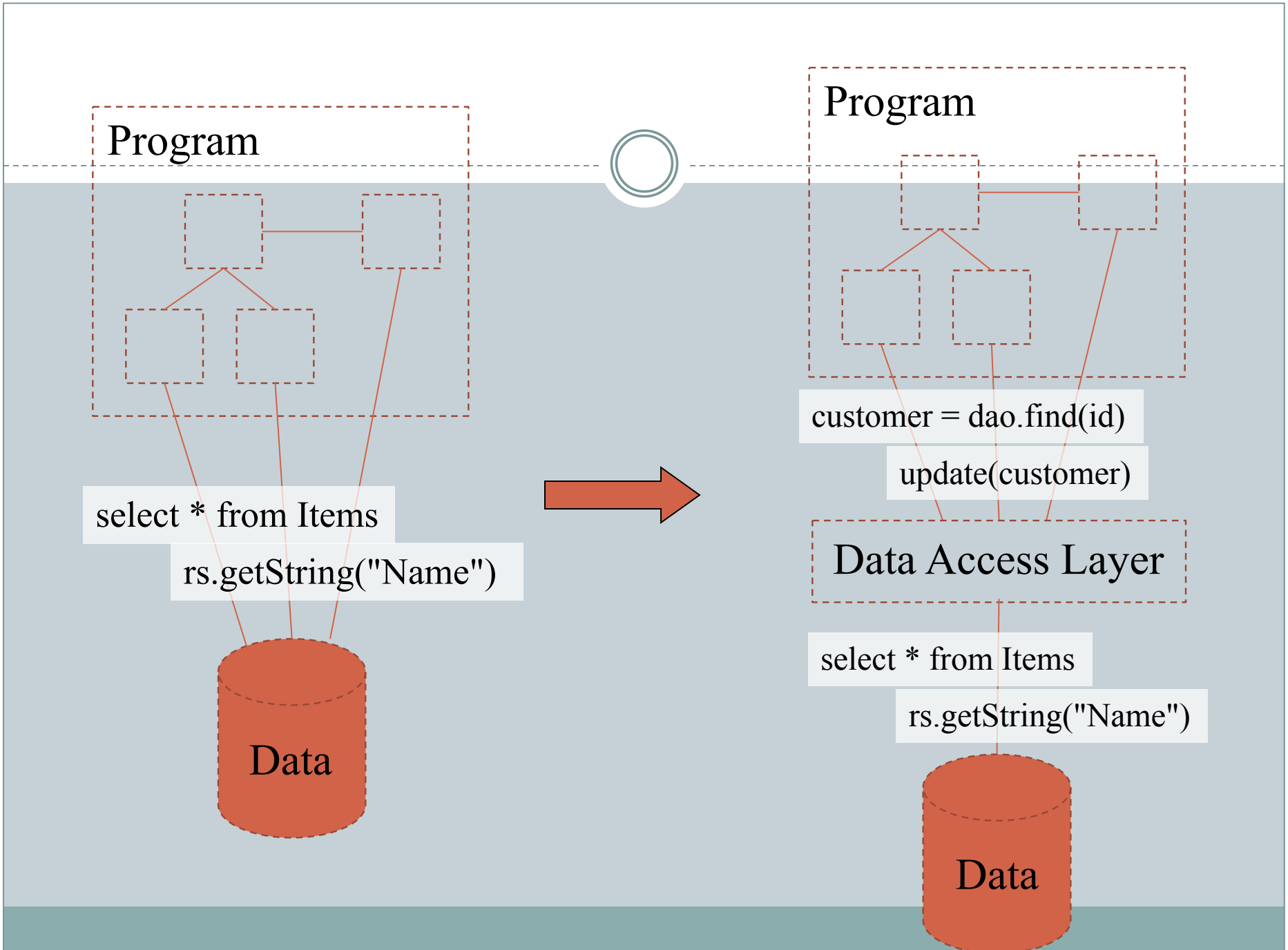
- Most software systems require persistent data (i.e. data that persists between program executions).
- In general, distributing low-level data access logic throughout a program is not a good idea (design).



# Data Access Layer



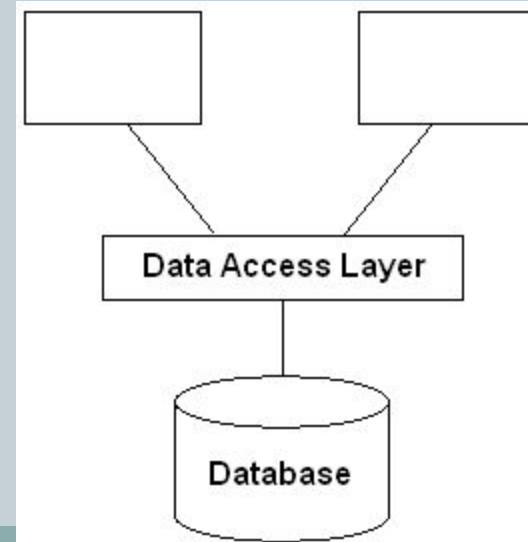
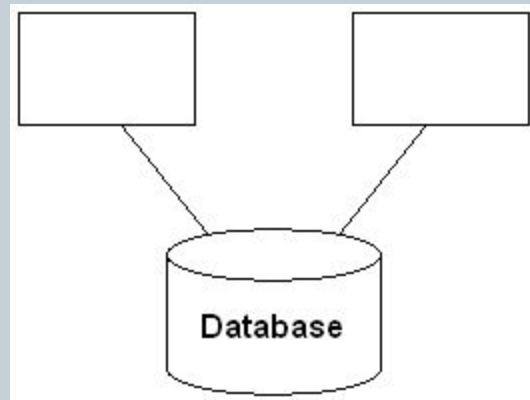
- A better design is one that includes a data access layer which encapsulates the details of the underlying persistence API.
- It abstracts the low-level details of persistent storage.
- It provides an interface that is usually a better match for the style of programming used in the domain logic. For example, the data access layer might provide an OO interface onto relational data.



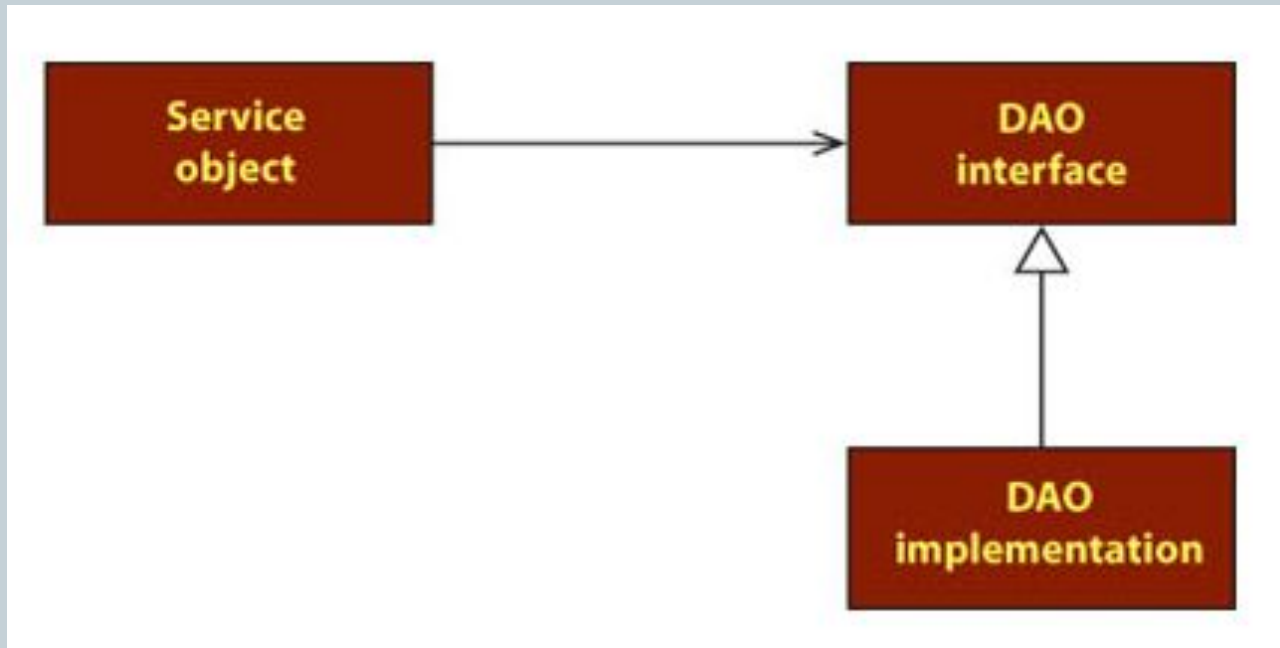


# Data Access Layer

- To avoid problems associated with mixing SQL and application logic, SQL statements and data base design details are often encapsulated in a data access layer
- The data access layer presents an interface that is convenient for application programs.



# Program to an Interface; Not Implementation



# Three Tier Architecture

