DBMS data models. The relational data model.
Technology development of Web-based applications

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DBMS - Data Models

- Data models define how the logical structure of a database is modeled. Data Models are fundamental entities to introduce abstraction in a DBMS. Data models define how data is connected to each other and how they are processed and stored inside the system.
- The very first data model could be flat data-models, where all the data used are to be kept in the same plane. Earlier data models were not so scientific, hence they were prone to introduce lots of duplication and update anomalies.

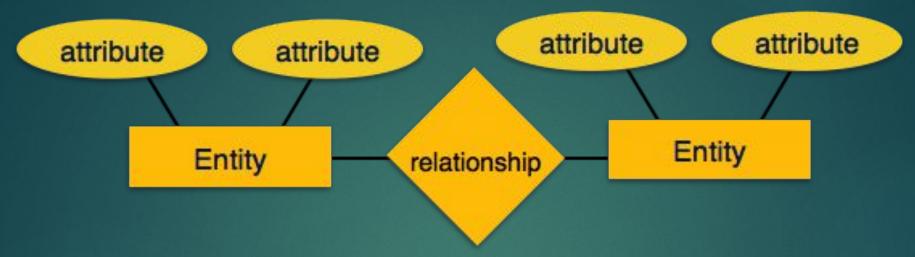
Entity-Relationship Model

Entity-Relationship (ER) Model is based on the notion of real-world entities and relationships among them. While formulating real-world scenario into the database model, the ER Model creates entity set, relationship set, general attributes and constraints.

ER Model is best used for the conceptual design of a database.

ER Model is based on -

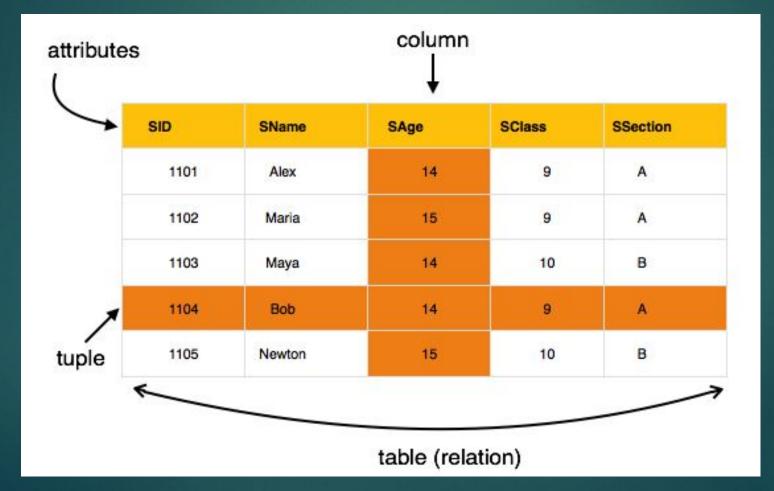
- Entities and their attributes.
- Relationships among entities.
- These concepts are explained below.



- Entity An entity in an ER Model is a real-world entity having properties called attributes. Every attribute is defined by its set of values called domain. For example, in a school database, a student is considered as an entity. Student has various attributes like name, age, class, etc.
- Relationship The logical association among entities is called relationship. Relationships are mapped with entities in various ways. Mapping cardinalities define the number of association between two entities.
- Mapping cardinalities
 - one to one
 - one to many
 - many to one
 - many to many

Relational Model

The most popular data model in DBMS is the Relational Model. It is more scientific a model than others. This model is based on first-order predicate logic and defines a table as an **n-ary relation**.



The main highlights of this model are —

- Data is stored in tables called relations.
- Relations can be normalized.
- In normalized relations, values saved are atomic values.
- Each row in a relation contains a unique value.
- Each column in a relation contains values from a same domain.

There are two main categories of coding, scripting and programming for creating Web Applications:

I. Client Side Scripting / Coding - Client Side Scripting is the type of code that is executed or interpreted by browsers.

Client Side Scripting is generally viewable by any visitor to a site (from the view menu click on "View Source" to view the source code).

Below are some common Client Side Scripting technologies:

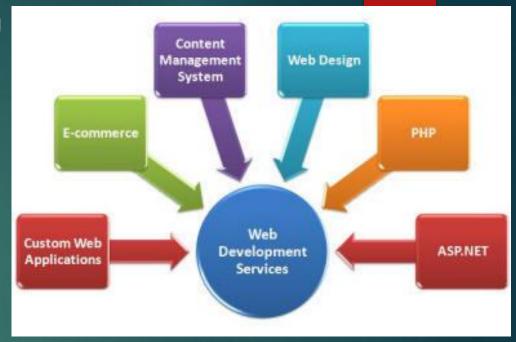
- HTML (HyperText Markup Language)
- CSS (Cascading Style Sheets)
- JavaScript
- Ajax (Asynchronous JavaScript and XML)
- jQuery (JavaScript Framework Library commonly used in Ajax development)
- MooTools (JavaScript Framework Library commonly used in Ajax development)
- Dojo Toolkit (JavaScript Framework Library commonly used in Ajax development)

II. Server Side Scripting / Coding - Server Side Scripting is the type of code that is executed or interpreted by the web server.

Server Side Scripting is not viewable or accessible by any visitor or general public.

Below are the common Server Side Scripting technologies:

- PHP (very common Server Side Scripting language -Linux / Unix based Open Source - free redistribution, usually combines with MySQL database)
- Zend Framework (PHP's Object Oriented Web Application Framework)



- ASP (Microsoft Web Server (IIS) Scripting language)
- ASP.NET (Microsoft's Web Application Framework successor of ASP)
- ColdFusion (Adobe's Web Application Framework)
- Ruby on Rails (Ruby programming's Web Application Framework free redistribution)
- Perl (general purpose high-level programming language and Server Side Scripting Language free redistribution - lost its popularity to PHP)
- Python (general purpose high-level programming language and Server Side Scripting language free redistribution)