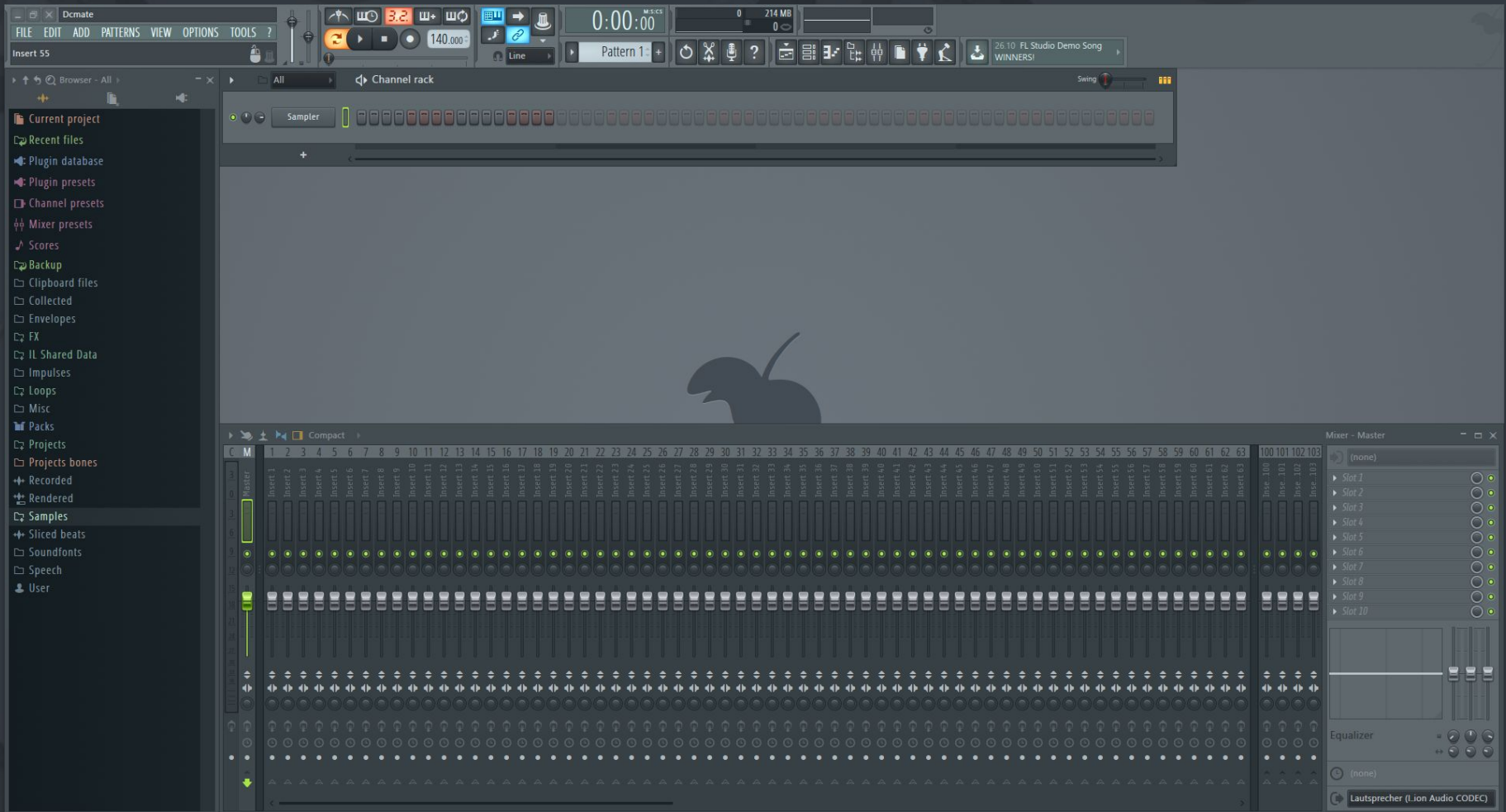


# MAKING MUSIC WITH COMPUTER

USING FRUITY LOOPS STUDIO SOFTWARE



# THIS SOFTWARE LOOKS LIKE



# HERE WE CAN SEE PROCESS OF MAKING SONG

## PART 1



LOADING AND SETTING INSTRUMENTS  
MAKING MELODY



ADDING AUDIOTRACKS (VOCALS,  
RECORDED INSTRUMENTS FOR  
EXAMPLE)

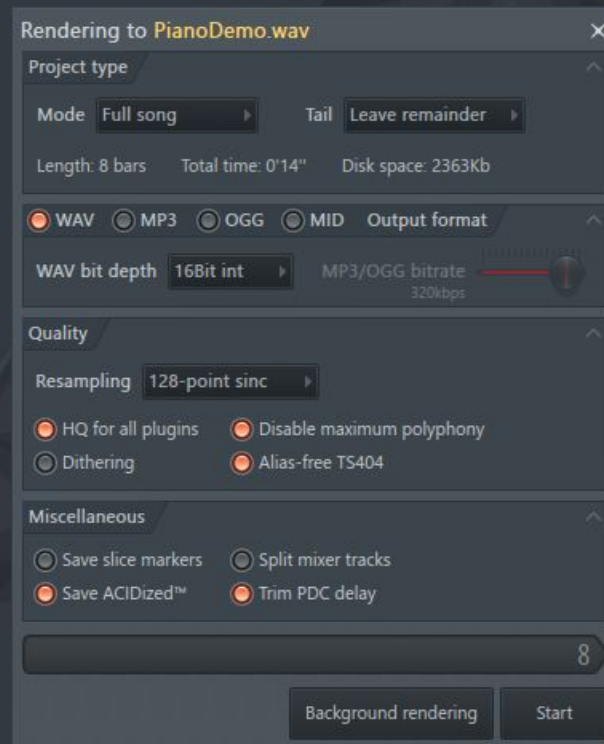
## PART 2



ADDING EFFECTS TO MAKE SOUND MORE REALISTIC

AFTER IT IS IMPORTANT TO DO  
MIXING AND MASTERING  
OR POST PRODUCTION  
(IT MAKES SOUND BETTER)

## PART 3



FINAL PROCESS: EXPORTING  
SONG TO AUDIOFILE

## POST PRODUCTION:

Techniques used in music post-production include [comping](#) (compiling the best portions of multiple takes into one superior take), timing and [pitch correction](#) (perhaps through [beat quantization](#)), and adding [effects](#). This process is typically referred to as [mixing](#) and can also involve [equalization](#) and adjusting the levels of each individual track to provide an optimal sound experience.<sup>[4]</sup> Contrary to the name, post-production may occur at any point during recording and production process and is non-linear and [nonveridic](#).<sup>[4]</sup>