
ПРИЛОЖЕНИЕ С

Текстовые редакторы и редакторы иконок

Below are a list of icon and full screen text editors. Most icon editors and full screen text editors are dependent on platform, operating system and motif package installed. Some systems may have other custom editors available. Additionally, most unix systems support vi and a list of some essential commands are given.

Icon Editors

The following is a list of icon editors found on specific unix platforms. The table below is broken up by system, operating system and motif package. It is possible that you may have other editors available that are not listed or you may have more than one on a system.

<u>Machine</u>	<u>Operating System</u>	<u>Motif Package</u>	<u>Editor</u>
DEC Alpha	OSF1	MWM	bitmap
DEC	Ultrix	MWM	bitmap
HP	HP-UX 9.0.*	HP Vue	vueicon
IBM	AIX 3.*, 4.*	MWM	bitmap
SGI	IRIX 4.*, 5.*	4DWM	imged
SunOS	Sun OS 4.1.*	Openlook	iconedit
		MWM	bitmap
SunSolaris	Solaris 2.*	Openlook	iconedit
		MWM	bitmap

notes: MWM is Motif Window Manager

4DWM is 4D Window Manager

xedit is usually located in /usr/bin/X11

vuepad is usually located in /usr/vue/bin

jot is usually located in /usr/sbin

textedit is usually located in /usr/bin

Text Editors

Most unix systems support the vi editor. Some basic commands for vi are given below. In addition to vi, many unix systems also have full screen text editors available. The specific editor available to the user depends upon which operating system/motif the particular machine is running. Listed below are some of the more common full screen editors. Directions for running these are relative simple and operate in a similar fashion as most motif applications.

Full Screen Editors

<u>Machine</u>	<u>Operating System</u>	<u>Motif Package</u>	<u>Editor</u>
DEC Alpha	OSF1	MWM	xedit
DEC	Ultrix	MWM	xedit
HP	HP-UX 9.0.*	HP Vue	vuepad
IBM	AIX 3.*, 4.*	MWM	xedit
SGI	IRIX 4.*, 5.*	4DWM	jot
SunOS	Sun OS 4.1.*	Openlook	textedit
		MWM	xedit
SunSolaris	Solaris 2.*	Openlook	textedit
		MWM	xedit

notes: MWM is Motif Window Manager

4DWM is 4D Window Manager

xedit is usually located in /usr/bin/X11

vuepad is usually located in /usr/vue/bin

jot is usually located in /usr/sbin

textedit is usually located in /usr/bin

Текстовый редактор vi – обзор команд

Syntax Description

FILE COMMANDS

vi filename open *filename* for editing

<Esc> terminates current vi operation

:q! quit editing session without updating contents of current file

r filename insert contents of *filename* into current file starting at line below cursor location.

:w update contents of current file

:w newfile save contents of current file to *newfile*

:wq update contents of current file & quit editing session

ZZ update contents of current file & quit editing session

CHARACTER CURSOR MOVEMENT

l move cursor **right** by one character

h move cursor **left** by one character

k move cursor **up** by one line

j move cursor **down** by one line

nl move cursor **right** by *n* characters

nh move cursor **left** by *n* characters

nk move cursor **up** by *n* lines

nj move cursor **down** *n* one lines

SCREEN CURSOR MOVEMENT

O move cursor to beginning of current line

^ move cursor to first non-space character of line

\$ move cursor to end of current line

w move to beginning of next word

nw move to beginning of nth word

b move backward to next beginning of word

nb move backward to beginning of nth word

H move cursor to screen top

M move cursor to screen middle

L move cursor to screen bottom

G move cursor to end of file

nG move cursor to line *n*

:*n* move cursor to line *n*

<ctrl>u scroll up one-half screen

<ctrl>d scroll down one-half screen

<ctrl>f scroll forward one full screen

<ctrl>b scroll back one full screen

Текстовый редактор vi – обзор команд (продолжение)

Syntax	Description
<ctrl>g	display current line number
GENERAL EDITING	
u	undo last change
.	repeat last command
yy or Y	yank a copy of current line
<i>n</i> yy or <i>n</i> Y	yank copies <i>n</i> lines beginning with current line
p	paste yanked copies below cursor
P	paste yanked copies above cursor
J	join next line with current line
<i>n</i> J	join next <i>n</i> lines with current line
INSERTING	
i	insert before cursor
I	Insert at beginning of current line
a	append after cursor
A	append at end of current line
o	insert a new line below cursor
O	insert a new line above cursor
r <i>newchar</i>	replace current character with <i>newchar</i>
R	begin overwriting current line beginning at cursor position
DELETING	
x	delete current character
<i>n</i> x	delete <i>n</i> characters
dw	delete one word
<i>n</i> dw	delete <i>n</i> words
d0	delete to beginning of current line
D	delete to end of current line
dd	delete current line
<i>n</i> dd	delete <i>n</i> lines
dG	delete to end of file
EDITING	
cw	change characters up to end of current word
c <i>n</i> w	change characters up to end of <i>n</i> th word
c\$ or C	change characters up to end of line
DISPLAY	
:set nu	display line numbers
:set nonu	disable line numbers display

Syntax Description

:set list display invisible characters
:set nolist disable invisible characters display

SEARCHING

fx search forward on current line for character *x*
F*x* search backward on current line for character *x*
/expression find *expression*
?*expression* find previous *expression*

n repeat search in same direction
N repeat search in opposite direction

:1,\$s/<x>/<y>/g searches for <x> and replaces with <y> eg.
:1,\$s/PDA/MSD/g
:map <x> <com> maps <com> (commands) to key <x> eg.
:map z [\${V^}]
now touching z in command mode inserts a “\$” at the beginning
of the line and leaves edit mode
NOTE: The CTRL V needs to precede any ESC or RETURN