Join the MVA Community!

- Microsoft Virtual Academy—Free online training!
  - Tailored for IT Pros and Developers
  - Over 2M registered users

- Earn while you learn!
  - 50 MVA Points for this event!
  - Visit http://aka.ms/MVA-Voucher
  - Code: **GameProdBasics** (expires 12/8/2014)

MVA

Amanda Lange

- Microsoft Technical Evangelist
  - Philadelphia/Baltimore

- Game Teacher and Researcher
  - Harrisburg University of Science and Technology
  - International Academy of Design and Technology
  - MSU/WVU

- Game Critic
  - www.TapRepeatedly.com
  - www.secondtruth.com

Tobiah Marks

- Game Evangelist, Microsoft
  - Focused on indie game development and startups
  - Based out of Mountain View, California

- 5+ years indie game development experience

- Contact information:
  - Blog: www.TobiahMarks.com
  - Podcast: www.BeIndieNow.com

Game Development Tools

- Unity 3D – http://www.unity3d.com

- Construct 2 – https://www.scirra.com

- GameMaker – http://www.yoyogames.com

- Marmalade – https://www.madewithmarmalade.com/

- Cocos2D-X – http://www.cocos2d-x.org/

- MonoGame – http://www.monogame.net/

Suggested Courses Available on MVA

- Developing 2D and 3D Games with Unity for Windows JumpStart

- Porting Unity Games to Windows 8.1 and Windows Phone

- Developing Games with Construct 2

- Developing 2D Games with HTML (coming soon)

- WebGL 3D Game Development with Babylon.js (coming soon)

Upcoming Game Dev Courses on MVA

- Developing Games with Cocos2D-X
  - November 13, 2014

- Developing Games with Marmalade
  - November 20, 2014

- Developing Games with MonoGame
  - December 4, 2014

- Developing Games with GameMaker
  - December 11, 2014

Additional Online Resources

- Pixel Prospector
  - http://www.pixelprospector.com

- Game Career Guide
  - http://www.gamecareerguide.com

- Extra Credits
  - http://extra-credits.net